

# LANDMINE SURROGATES

**Colin King** 

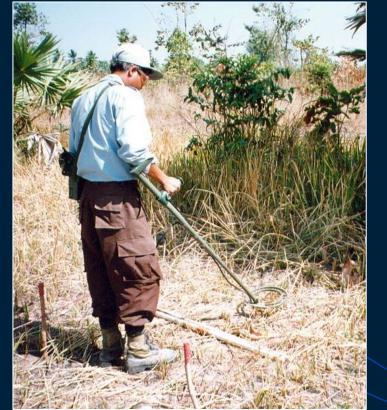


# NEEDS

#### Education



#### Detection



Demining





# NEEDS





# **DESIRABLE CHARACTERISTICS**





#### **DESIRABLE CHARACTERISTICS**









# <section-header>











- Does not need original
- Widely available tech
- Good for complex parts



- Hard to colour match
- Poor surface texture
- Often not realistic

#### **3D** printing









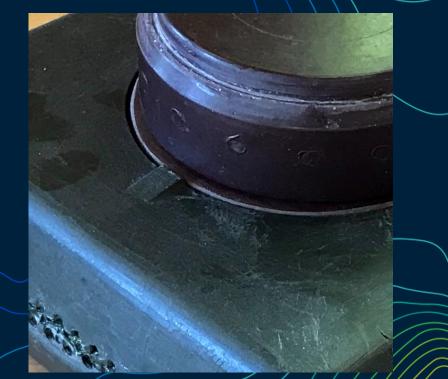
- Good colour match
- Exact surface texture
- Easy to incorporate metal



- Needs an original mine
- More resources needed
- Relatively skilled work

#### Moulding









• Easy to add realistic ageing effects





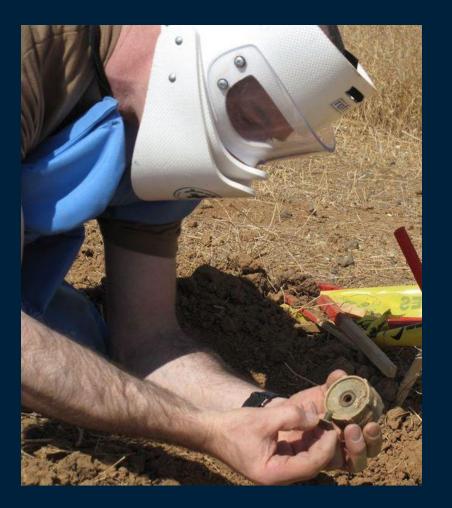
Moulding





# **REALISTIC TRAINING**

#### **Reactive surrogates**

















#### SYNTHETIC IMAGERY

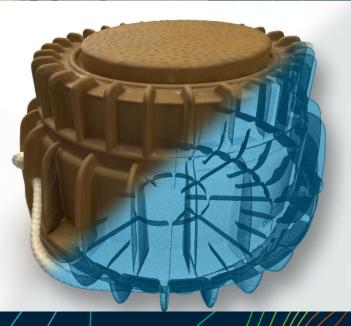


#### Hardware library



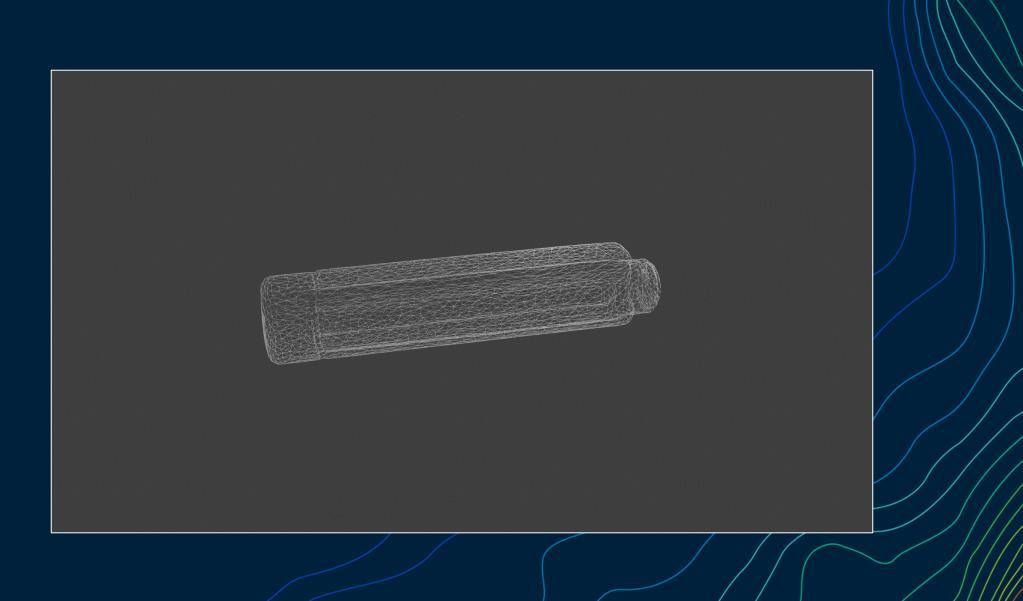


Rendering





# SYNTHETIC IMAGERY



# QUESTIONS?